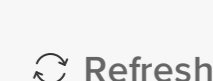


fga-eps-mds/2018.2-GamesBl



Overview Progress Issues Code Trends

Last **master** build 6 days ago

Showing 33 of 33 total issues

Clear all filters

Apply filters

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
343 class GetGraphicData(APIView):
344
345     ...
346     Endpoint to return data
347     to be used in graphics
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 wk to fix

SEVERITY

-
- *** Major
-
-
- *** Minor

CATEGORY

-
- Complexity
-
-
- Duplication

STATUS

-
- Open
-
-
- Confirmed
-
-
- Invalid
-
-
- Wontfix

SOURCE

-
- Code Climate
-
- [Explore 3rd-party plugins](#)

LANGUAGE

-
- Python

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
110 class GetGraphicData(APIView):
111
112     ...
113     Endpoint to return data
114     to be used in graphics
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 wk to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
317 def get_data(self, games):
318
319     collected_data = []
320
321     for game in games:
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 day to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
84 def get_data(self, games):
85
86     collected_data = []
87
88     for game in games:
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 day to fixFile `views.py` has 618 lines of code (exceeds 250 allowed). Consider

refactoring.

OPEN

```
1 import requests
2
3 from rest_framework.response import Response
4 from rest_framework import status
5 from rest_framework.views import APIView
```

*** Found in [CrossData/API/Views.py](#) - About 1 day to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
60 def get_tranding_now_data(self):
61     if Game.objects.all().count() == 0:
62         return []
63
64     recent_games = list(Game.objects.order_by('-release_date')[:25])
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 day to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
294 def get_tranding_now_data(self):
295     if Game.objects.all().count() == 0:
296         return []
297
298     recent_games = list(Game.objects.order_by('-release_date')[:25])
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 1 day to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
239 def get(self, request, format=None):
240     partial = request.GET.get('partial')
241     game_name = unquote(request.GET.get('name'))
242
243     if partial is not None:
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
473 def get(self, request, format=None):
474     partial = request.GET.get('partial')
475     game_name = unquote(request.GET.get('name'))
476
477     if partial is not None:
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
493     if self.check_request_data(game_list):
494         for game_data in game_list:
495             new_game = self.save_game(game_data)
496             self.save_info_youtube(game_data, new_game)
497             self.save_info_steam(game_data, new_game)
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
259     if self.check_request_data(game_list):
260         for game_data in game_list:
261             new_game = self.save_game(game_data)
262             self.save_info_youtube(game_data, new_game)
263             self.save_info_steam(game_data, new_game)
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
665 def save_streams(self, game_data, game):
666
667     saved_streams = []
668
669     for stream_data in game_data['streams']:
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
736 def save_palettes(self, screenshot_data, screenshot):
737     saved_palettes = []
738     for palette in screenshot_data['palette']:
739         new_palette = Palette(
740             screenshot=screenshot,
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 6 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
704 def save_genres(self, game_data):
705     array_genres = []
706     for genre in game_data['genres']:
707         try:
708             Genre.objects.get(genre=genre)
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 5 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
688 def save_languages(self, game_data):
689     array_languages = []
690     for language in game_data['languages']:
691         try:
692             Language.objects.get(language=language)
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 5 hrs to fixFile `models.py` has 333 lines of code (exceeds 250 allowed). Consider

refactoring.

OPEN

```
1 from django.db import models
2
3
4 class Language(models.Model):
5     id = models.AutoField()
```

*** Found in [CrossData/API/Models.py](#) - About 4 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
32 class Genre(models.Model):
33     id = models.AutoField(
34         primary_key=True
35     )
36
37
```

*** Found in [CrossData/API/Models.py](#) and 1 other location - About 3 hrs to fix

Similar blocks of code found in 2 locations. Consider refactoring.

OPEN

```
4 class Language(models.Model):
5     id = models.AutoField(
6         primary_key=True
7     )
8
9
```

*** Found in [CrossData/API/Models.py](#) and 1 other location - About 3 hrs to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
53 def get_sales_data(self):
54     infos = order(InfoSteam.objects.exclude(price=0),
55                 ['owners', 'average_2weeks'], 20)
56     games = [x.game for x in infos]
57
58
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 2 hrs to fix

Identical blocks of code found in 2 locations. Consider refactoring.

OPEN

```
287 def get_sales_data(self):
288     infos = order(InfoSteam.objects.exclude(price=0),
289                 ['owners', 'average_2weeks'], 20)
290     games = [x.game for x in infos]
291
292
```

*** Found in [CrossData/API/Views.py](#) and 1 other location - About 2 hrs to fix